

#### IV. AMENDMENTS TO THE CLAIMS

1. (Currently Amended) A gaming machine comprising:

a game result display meansdevice for performing a predetermined display relating to a game result;

a game value providing meansdevice for providing a game value advantageous to a player when a predetermined game result is displayed on the game result display meansdevice; and

a display control meansdevice for executing display control of the game result display meansdevice;

the game result display meansdevice comprising:

a first display meansdevice in a form of at least one reel operative to rotate about an axis of rotation;

a second display meansdevice disposed in front of the first display meansdevice when the gaming machine is viewed from a front side thereof, the second display device being in a form of a liquid crystal display panel;

a third display meansdevice disposed in front of the first display meansdevice when the gaming machine is viewed from the front side, the third display device being in a form of another liquid crystal display panel, the second and third display device being facially opposed to one another with the third display device being disposed between the first and second display device;

wherein,

the second display device includes at least one a transparent display unit area operative between a transparent condition for transparently displaying the display of the first display meansdevice on-through the second display meansdevice and a non-transparent condition; and

the third display device includes at least one a display shielding unit-area for selectively shielding the display of the first display meansdevice on-the third display means, the at least one display shielding area corresponding to the at least one transparent display area;

~~wherein the display shielding unit~~area is controllably switched to either a view-inhibition state in which the display of the first display ~~means~~device is shielded to prevent or inhibit viewing of the first display device through the second display device regardless if the at least one transparent area is in the transparent condition or the non-transparent condition or a viewing state in which the display of the first display ~~means~~device is transparently displayed for viewing through the second display device via the third display device when the at least one transparent display area is in the transparent condition; and  
the third display device is disposed in front of the first display device and is disposed between the first and second display device.

2. (Canceled)

3. (Currently Amended) The gaming machine according to claim 1, wherein a plurality of the transparent display ~~units~~areas of the second display ~~means~~device and a plurality of the display shielding ~~units~~areas of the third display ~~means~~device are provided.

4. (Original) The gaming machine according to claim 1, wherein the second display ~~means~~device and the third display ~~means~~device are provided in one-piece construction.

5. (Currently Amended) The gaming machine according to claim 1, wherein;  
~~when the predetermined display relating to the game result is given in a region containing the transparent display unit of the second display means, the display control device includes a third display control means~~device controller for controlling the display of the third display ~~means~~device, the third display device is controlled so that the at least one display shielding unit~~area~~ shields the display of the first display ~~means~~device ~~to cause so that the player to hardly view or not to view is prevented or inhibited from viewing the display of the first display means~~device.